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# **An Ant-Based Routing Algorithm to Achieve the Lifetime Bound for Target Tracking Sensor Networks**

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# Target Tracking Sensor Networks

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- Delay Sensitive
  - Information gathered by sensor nodes needs to be transmitted to a central controller reliably within a certain deadline.
- Energy Constrained
  - Sensor nodes having limited and unreplenishable power resources.

It's a challenge to design a real-time routing protocol while increasing the network lifetime.



# Energy-Latency Aware Protocols

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- Geographic and Energy Aware Routing (GEAR)
  - Builds routes depending on both geographic and energy factor.
- QoS and Energy Aware Routing (QEAR)
  - Based on GEAR and further balances node energy utilization by adaptively changes the transmission range.
- More...



# Maximum Lifetime & Real Time Routing

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- Lifetime is an important design metric for sensor networks, however
  - Both GEAR and QEAR are designed without knowledge of what factors determine the lifetime of such network that aims to handle deadline-driven transmission tasks .
- Our approach
  - Develop a mathematical model to formally define the lifetime that explicitly considers the end-to-end delay constraint.
  - With the reference of this model, design an ant based routing algorithm to achieve the Maximum lifetime.



## Assumptions on the Sensor Network

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- A static homogeneous network has a uniform density.
- The network works with an event-driven model, each node generates one data packet per round.
- The target behavior is modeled by a spatial probability distribution function.
- The delay per hop is the same along a path, the end-to-end delay constraints can be mapped to the bounds on path length.
- All nodes have the same radio transmission range, the same energy consumption for receiving & transmitting one packet.



# Modeling Energy Consumption of Routings during One Round

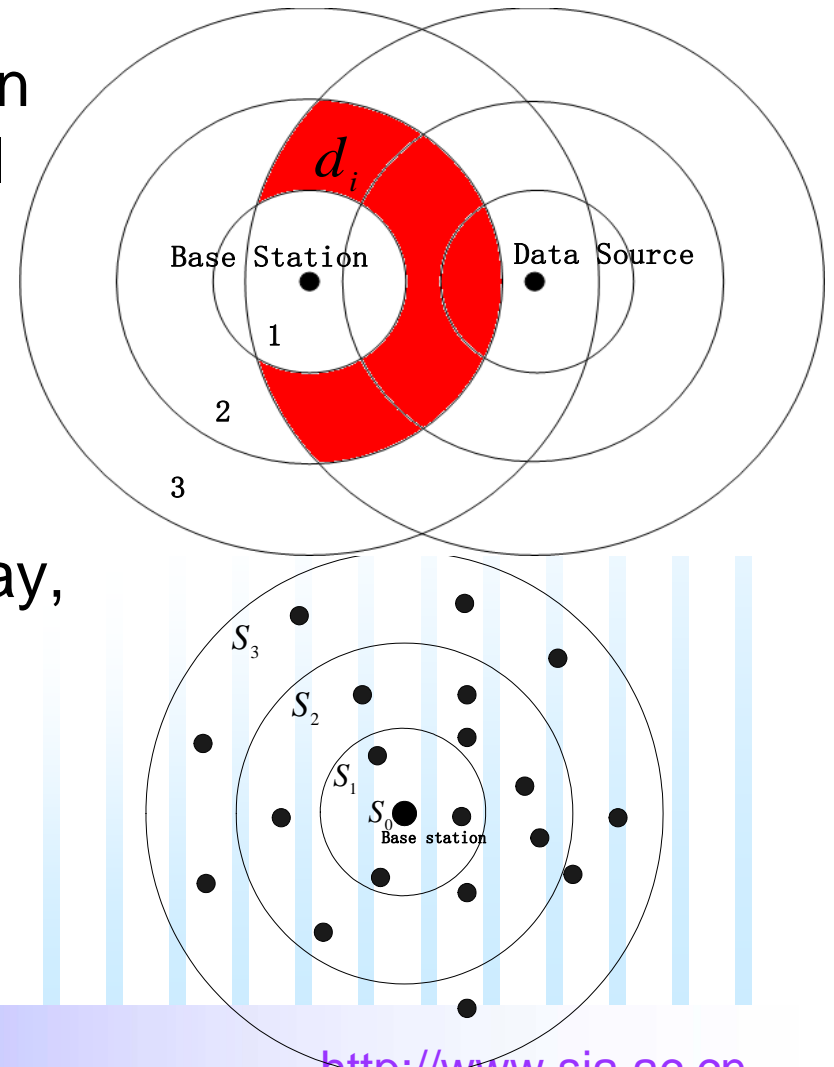
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- The only restriction we place on routings is that they should satisfy the end-to-end delay constraints, so
  - Not all of the intermediate nodes between data sources and the base station are eligible to participate in routing.
  - We call the nodes that can construct a routing shorter than path length Bounds the “***eligible nodes***” .



# Spheres and Eligible Nodes

- Based on the radio transmission range, we partition the set of all sensor nodes into spheres.
- the nodes in the same sphere can transmit data to the base station node with the same delay, so they may have the same energy consumption model in routing.





## Three Cases

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- For each node in Sphere  $i$
- *Case one – target is in the outsider of sphere  $i$* 
  - Energy is cost by eligible nodes to relay packets.
- *Case two – target is in sphere  $i$* 
  - Energy is cost by data sources to send packets.
- *Case three – target is in the insider of sphere  $i$* 
  - No energy cost.
- Total Energy Consumption
  - $M_i = \text{Case one} + \text{Case two} + \text{Case three}$ .





## Defining Lifetime

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- lifetime is defined as cumulative time of network working while satisfying the quality of tracking requirement (end-to-end delay constraint).
- Bottleneck sphere
  - Has  $\text{Max}\{M_1, M_2, \dots, M_i\}$ , consumes more energy than other spheres.
- Lifetime Bound

$$LB = \frac{E}{\max\{m_1, m_2, \dots, m_n\}}$$



## Discussion

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- Bound the network lifetime by the longevity of eligible nodes in bottleneck sphere, When
  - All eligible nodes in the bottleneck sphere run out of energy during the same round.
- Best routing algorithm should balance the traffic evenly between the eligible nodes in the bottleneck sphere, But
  - None exist energy-latency aware routing algorithm has considered this factor and make the traffic planning from the global view.



# Swarm Intelligence

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- Swarms
  - Containing thousands or tens of thousands of elements, routinely perform extraordinarily complex tasks of global optimization and resource allocation using only local information.
- Ant System
  - Positive feedback, distributed computation, and constructive greediness.



# Ant-Based Routing Algorithm

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- Routing is determined through complex interactions of network exploration agents, called ants, which are divided into two classes
  - the forward ants and the backward ants.
- Forward ants find paths from source to destination according to the link probability distribution.
  - Initially all the links have equal probability.
- Backward ants travel back along the paths and report network energy distribution conditions.
  - The information is to change the link probability distribution.



## Path Finding at Initial State

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- All the links have equal probability
- It is a shortest path routing
  - Selecting the next hop node according to its distance to the base station.



## Pheromone Maintenance

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- The pheromone is used as a way to record the traffic load in each path on global behavior.
- During each backward travel, the backward ant refresh pheromone according the gathered information, include
  - Path length *Hop*.
  - Residual energy level of the path *E<sub>all</sub>*.
- The pheromone of each intermediate node in the path is updated as:

$$\tau_i = \tau_i + \frac{E_{all}}{Hop}$$



# Link Probability Distribution Management

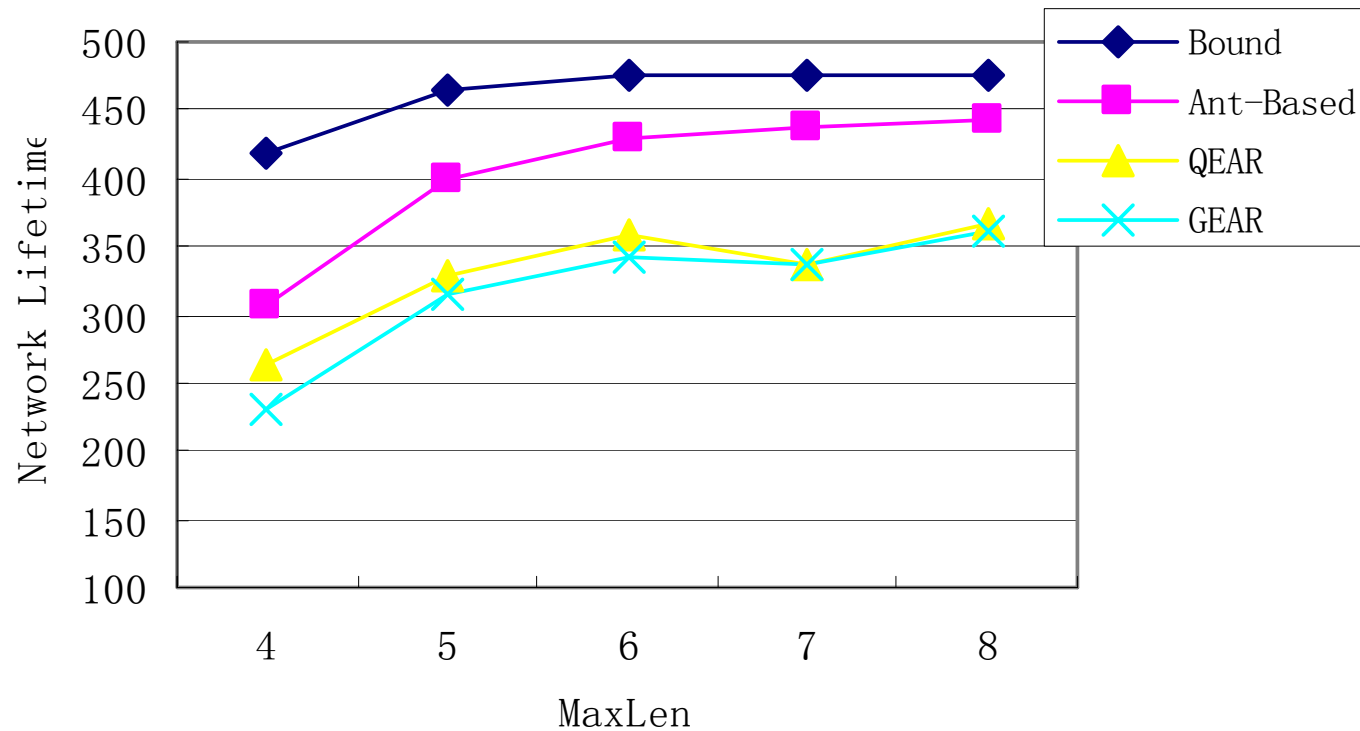
- Constructs a table to store the neighbor information for each node.
- According to the neighbor table, each node establishes its link probability distribution  $P$  as follow:
  - $n$  : number of neighbor nodes ;
  - $D_i$  : distance from the neighbor node  $i$  to the final destination;
  - $\tau_i$  : pheromone at the neighbor node ;
  - $\alpha, \beta$  : static coefficients;

$$P_i = \frac{(\tau_i)^\alpha / (D_i)^\beta}{\sum_{j=1}^n (\tau_j)^\alpha / (D_j)^\beta}$$



## Preliminary Results

- Simulation results for a sensor network with 900 nodes uniformly distributed across a 300m\*300m plane.







## Summary and Future Work

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- An alternate formulation for maximum lifetime and real-time routing problem of wireless sensor networks.
  - Define the lifetime by establishing the relationship between individual sensors and the whole sensor network.
  - To achieve global optimization using swarm intelligence-based method.
- Future work
  - Parameter Selection in Optimization
  - Performance evaluation in different conditions, such as: network density, radio transmission range, target spatial probability distribution function.
  - Extensions.